

- The problems of *static* facility location have been examined for several decades. Only within the last few years have these questions been posed in a *mobile* setting.
- Given a set of clients *moving continuously* over time, a new set of problems is discovered. These include *bounding velocity*, maintaining *continuity*, and *approximating* the location of a mobile facility.
- The techniques employed to solve a particular facility location problem do not necessarily extend to a solution to its mobile counterpart.
- The challenges presented by mobile facility location find themselves particularly relevant given the applicability of mobile computing to the wireless telecommunication industries.

## 1. Static Facility Location

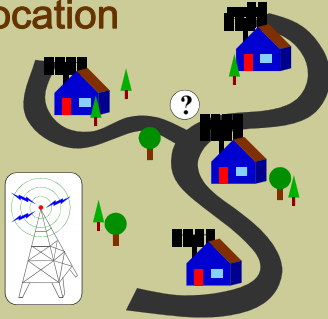
### INPUT

Given a set of client positions,  $P = \{p_1, \dots, p_n\} \subseteq \mathbb{R}^2$ ,

### OUTPUT

identify a position for a facility,  $f \in \mathbb{R}^2$ .

The most common problems in facility location are the *centre* and the *median*.

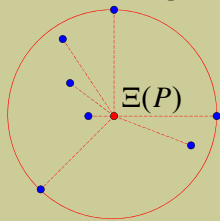


## 2. Centre

The *Euclidean centre*, or centre of the smallest enclosing circle, provides a natural definition for the centre of a set of points.

$\Xi(P)$  is the unique point that minimizes

$$\max_{p \in P} \|\Xi(p) - p\|.$$



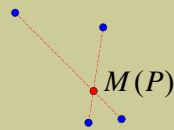
## 3. Median

Whereas the Euclidean centre minimizes the *maximum* distance to the points of  $P$ , the *Euclidean median*, or Weber point, minimizes the *sum* of the distances to the points of  $P$

When the points of  $P$  are not collinear,

$M(P)$  is the unique  $P$  point that minimizes

$$\sum_{p \in P} \|M(p) - p\|.$$



# Mobile Facility Location



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## 4. Mobile Facility Location

### INPUT

Given a time interval,  $T = [t_0, t_f]$ ,  
and a set of client position functions,  $P = \{p_1, \dots, p_n\}$ ,  
where,  $p_i = T \rightarrow \mathbb{R}^2$ ,

### OUTPUT

identify a position function for a facility,  $f = T \rightarrow \mathbb{R}^2$ .

## 5. Velocity

The velocity of  $p_i$  is bounded by  $v$  if

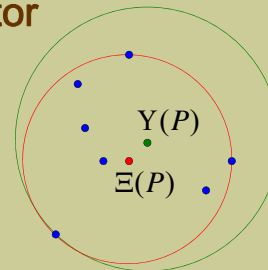
$$\forall t_1, t_2, \quad \|p_i(t_1) - p_i(t_2)\| \leq v|t_1 - t_2|.$$

Even when the velocity of clients is bounded, the Euclidean centre and Euclidean median move with unbounded velocity.

Consequently, defining a mobile facility that moves with bounded velocity (relative to the clients' velocities) requires approximation.

## 6. Approximation Factor

How well does a function approximate the Euclidean centre or the Euclidean median?



$Y$  is a  $\lambda$ -approximation if

$$\max_{p \in P} \|Y(P) - p\| \leq \lambda \max_{p \in P} \|\Xi(P) - p\|. \quad (Y \text{ is a centre function})$$

$$\text{or } \sum_{p \in P} \|Y(P) - p\| \leq \lambda \sum_{p \in P} \|M(P) - p\|. \quad (Y \text{ is a median function})$$

## 7. Goals

A mobile facility must balance two opposing goals:

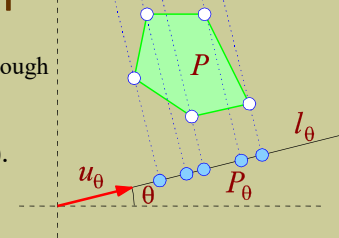
1. maintain a low upper bound on *maximum velocity*, and
2. provide a good *approximation factor*.

## 8. Our Solution

We apply the *Steiner centre*, originally defined on polytopes, as a centre function within the context of mobile facility location. We introduce a new median function, the *projection median*. Both provide good approximation factors and low upper bounds on their maximum velocities.

## 9. Projection

Let  $l_\theta$  be the line through the origin parallel to unit vector  $u_\theta = (\cos \theta, \sin \theta)$ .



Let  $P_\theta$  denote the projection of  $P$  onto  $l_\theta$ .

$$P_\theta = \{u_\theta \langle p, u_\theta \rangle \mid p \in P\}.$$

## 10. Steiner Centre & Projection Median

The *Steiner centre* is defined by integrating over the *midpoints* of all  $P_\theta$ ,

$$\Lambda(P) = \frac{2}{\pi} \int_0^\pi \text{mid}(P_\theta) d\theta.$$

The *projection median* is defined by integrating over the *medians* of all  $P_\theta$ ,

$$\Pi(P) = \frac{2}{\pi} \int_0^\pi \text{med}(P_\theta) d\theta.$$

## 11. Evaluation

Both the mobile Steiner centre and the mobile projection median have a maximum velocity of  $4/\pi$  relative to the velocity of clients.

The Steiner centre guarantees an approximation of the Euclidean centre to within a factor of 1.1153.

The projection median guarantees an approximation of the Euclidean median to within a factor of  $4/\pi$ .

These compare very well against other common approximation functions.