

## COMP 3430 - Operating Systems

**Calendar Description:** Operating systems, their design, implementation, and usage (Lab required).

**Prerequisite:** COMP 2140 and COMP 2280

**Recommended:** COMP 2160

**This course is a prerequisite for:** COMP 4430, COMP 4510, COMP 4550 and COMP 4580

### Outline

- 1) Introduction (1 week)  
Definitions and Basic Concepts, Motivation for Studying Operating Systems (OSs), OS interaction with Hardware and Applications
- 2) Processes and Threads (1 week)  
Concurrent Execution of Programs, Processes vs. Threads, Process States and Implementation
- 3) Synchronizing Concurrent Processes/Threads (2 ½ weeks)  
Motivation, Mutual Exclusion and Critical Sections, Hardware Support for Synchronization, Classic Synchronization Problems, Semaphores and Monitors
- 4) Inter-process Communication (1 ½ weeks)  
Motivation, Shared Memory, Message Passing, Relation to Synchronization
- 5) CPU Scheduling (1 ½ weeks)  
Need for Scheduling, Types of Schedulers, Preemptive vs. Non-Preemptive Scheduling, Classic Scheduling Algorithms and their Properties
- 6) Deadlocks (1 week)  
Definition and Necessary and Sufficient Conditions, Resource Allocation Graphs  
Deadlock Prevention, Avoidance and Detection and Recovery
- 7) Memory Management: Basic Concepts (2 weeks)  
Issues in Sharing Memory and a Process' Memory Image, Static vs. Dynamic Partitioning of Memory, Dynamic Address Translation, Segmentation and Paging
- 8) Virtual Memory (1 ½ weeks)  
The Concept and its Benefits, Fault Handling, Replacement Strategies
- 9) File Systems (1 ½ weeks)  
The File Abstraction, Types of Files, File System Implementation
- 10) Protection and Security (time permitting)  
Protection vs. Security, Policy vs. Mechanism, Example Problems and Sample Solutions

**Recommended Text:** Gary Nutt, *Operating Systems: A Modern Perspective, 2<sup>nd</sup> Edition, Lab Update*, Addison-Wesley Publishers.