Bounded-velocity Approximations of the Mobile Euclidean 2-centre extended abstract

Stephane Durocher^{*†} David Kirkpatrick^{*‡}

October 29, 2005

1 The Euclidean 2-centre

A Euclidean 2-centre of a finite and nonempty set of points P in \mathbb{R}^2 is a set of two points, denoted $\Xi(P) = \{\xi_1(P), \xi_2(P)\}$, that minimizes the maximum Euclidean (ℓ_2) distance from any point p in P to the point $\xi_i(P) \in \Xi(P)$ nearest to p. Equivalently, $\xi_1(P)$ and $\xi_2(P)$ correspond to the centres of two circles whose union contains the points of P, such that the radius of the larger circle is minimized. Traditionally, the points of P represent positions of clients while the points of $\Xi(P)$ represent positions of facilities serving these clients. Given client positions, the problem is to select facility positions that minimize a given objective function representing cost as a function of distances between clients and facilities. For the k-centre, the optimization function is the maximum Euclidean distance from any client to the nearest facility.

Several efficient algorithms exist for solving the Euclidean 2-centre problem in \mathbb{R}^2 . Eppstein [Epp92] gives algorithms that run in $O(n^2 \log^2 n \log^2 \log n)$ expected time and $O(n^2 \log^4 n)$ worst-case time. The worstcase time is improved to $O(n^2 \log n)$ using the algorithm of Jaromczyk and Kowaluk [JK94]. Sharir [Sha97] reduces the time to $O(n \log^9 n)$. Eppstein [Epp97] gives a simpler randomized algorithm in $O(n \log^2 n)$ expected time. Finally, Chan [Cha99] gives a deterministic algorithm in $O(n \log^2 n \log^2 \log n)$ time. The general Euclidean k-centre problem in \mathbb{R}^2 is NP-hard when k is an input parameter [MS84].

2 Mobile Clients and Facilities

Recently, motivated in part by applications in mobile computing, there has been considerable interest in recasting a number of basic questions of facility location in a mobile context [AdBG⁺05, AGG02, AGHV01, AH01, BBKS00, BBKS05, DK05a, DK05b, GGH⁺03, Her05]. Given a set of mobile clients, modelled as points in \mathbb{R}^2 that change continuously and with bounded velocity, the utility of a mobile facility is determined by its approximation of the optimization function as well as the continuity and maximum relative velocity of its motion. In many cases, the optimal location for a facility exhibits unbounded velocity or discontinuous motion; thus, we seek to identify functions that define the positions of mobile facilities under the dual objectives of requiring that their motion be continuous and have bounded velocity while also maintaining a good approximation of the optimization function. Closely related to the mobile Euclidean 2-centre is recent work of Bereg et al. [BBKS00, BBKS05] and Durocher and Kirkpatrick [DK05b, DK05a] that examines bounded-velocity (hence, continuous) approximations to the mobile Euclidean 1-centre and to the mobile Euclidean 1-median, both in \mathbb{R}^2 .

3 The Mobile Euclidean 2-centre in \mathbb{R} and \mathbb{R}^2

We show that the Euclidean 2-centre in \mathbb{R} moves continuously and with relative velocity at most one. We give an algorithm for efficient maintenance of the mobile 2-centre in \mathbb{R} using the kinetic data structures of Agarwal et al. [AH01, AGHV01] to maintain the extent of point sets.

By a four-client example, we demonstrate that there exist sets of mobile clients P such that every mobile Euclidean 2-centre of P moves discontinuously. Any pair of mobile facilities that move continuously must,

^{*}Department of Computer Science, University of British Columbia, Vancouver, British Columbia, Canada. Funding for this research was made possible by NSERC and the MITACS project on Facility Location Optimization.

[†]*email:* durocher@cs.ubc.ca

[‡]email: kirk@cs.ubc.ca

Table 1: comparing approximations of the mobile Euclidean 2-centre

reflection	guaranteed	lower bound on	relative
across	λ -approximation	worst-case λ	velocity
Euclidean 1-centre	4	4	∞
rectilinear 1-centre	$2\sqrt{2} \approx 2.8284$	$2\sqrt{2} \approx 2.8284$	$2\sqrt{2} + 1 \approx 3.8284$
Steiner centre	$\sqrt{10(2-\sqrt{2})} \approx 2.4203$	$2\sqrt{1+1/\pi^2} \approx 2.0989$	$8/\pi+1\approx 3.5465$
any mobile point	•	2	≥ 3

therefore, differ from the Euclidean 2-centre for some client configurations. When this occurs, the distance from some client to the nearest facility must exceed the optimal value. Let $\Upsilon(P) = \{v_1(P), v_2(P)\}$ denote a mobile facility pair, where $v_i : \mathscr{P}(\mathbb{R}^2) \to \mathbb{R}^2$. We say that Υ is a λ -approximation of the Euclidean 2-centre if

$$\forall P \; \forall t, \; \max_{p \in P} \min_{i \in \{1,2\}} ||p(t) - v_i(P(t))|| \le \lambda \cdot \max_{p \in P} \min_{i \in \{1,2\}} ||p(t) - \xi_i(P(t))||.$$

We show that no mobile facility pair with maximum relative velocity less than two can guarantee a λ -approximation for any fixed $\lambda > 0$.

4 Defining Mobile Facilities by Reflection

Typically, a 2-centre problem involves partitioning the clients into two sets and subsequently identifying a center for each partition. Discontinuities in the position of a mobile 2-centre can occur when the partitions change discontinuously. To prevent this from occuring, we identify a mobile point, denoted r, that remains "central" to P while moving under bounded velocity. A client of P, p_0 , is selected arbitrarily and the position of the first facility is set to coincide with that of p_0 . The position of the second facility is found by reflecting p_0 across r. As natural candidates for r, we select bounded-velocity approximations of the mobile Euclidean 1-centre. These include the mobile rectilinear 1-centre [BBKS00, BBKS05] and the mobile Steiner centre [DK05b]. For comparison, we also examine the case when r is the mobile Euclidean 1-centre [BBKS00, BBKS05].

If r moves with relative velocity at most v, then the reflection of p_0 across r moves with relative velocity at most 2v + 1. As shown by Bespamyatnikh and Kirkpatrick [BBKS00], the rectilinear 1-centre moves with relative velocity at most $\sqrt{2}$, whereas the velocity of the Euclidean 1-centre is unbounded. As shown by Durocher and Kirkpatrick [DK05b], the relative velocity of the Steiner centre is at most $4/\pi$. All three of these velocity bounds are tight, inducing the relative velocities in Tab. 1.

For facilities defined by reflection across the Euclidean 1-centre and across the rectilinear 1-centre, we show tight bounds on the λ -approximation of 4 and $2\sqrt{2}$, respectively. For facilities defined by reflection across the Steiner centre, we show $2\sqrt{1+1/\pi^2} \le \lambda \le \sqrt{10(2-\sqrt{2})}$. See Tab. 1.

Finally, we show that no bounded-velocity λ -approximation of the Euclidean 3-centre exists in \mathbb{R} .

References

- [AdBG⁺05] P. K. Agarwal, M. de Berg, J. Gao, L. J. Guibas, and S. Har-Peled. Staying in the middle: Exact and approximate medians in ℝ¹ and ℝ² for moving points. In Proc. of the Canadian Conference on Computational Geometry, volume 17, pages 42–45, 2005.
- [AGG02] P. K. Agarwal, J. Gao, and L. J. Guibas. Kinetic medians and kd-trees. In Proc. of the 10th European Symposium on Algorithms, volume 2461 of Lecture Notes in Computer Science, pages 5–16, 2002.
- [AGHV01] P. K. Agarwal, L. J. Guibas, J. Hershberger, and E. Veach. Maintaining the extent of a moving point set. Discrete and Computational Geometry, 26:353–374, 2001.
- [AH01] P. K. Agarwal and S. Har-Peled. Maintaining approximate extent measures of moving points. In Proc. of the Symposium on Discrete Algorithms, pages 148–157. ACM Press, 2001.

- [BBKS00] S. Bespamyatnikh, B. Bhattacharya, D. Kirkpatrick, and M. Segal. Mobile facility location. In Proc. of the International ACM Workshop on Discrete Algorithms and Methods for Mobile Computing and Communications, volume 4, pages 46–53, 2000.
- [BBKS05] S. Bereg, B. Bhattacharya, D. Kirkpatrick, and M. Segal. Competitive algorithms for mobile centers. *Mobile Networking and Applications*, 2005. To appear.
- [Cha99] T. M. Chan. More planar two-center algorithms. Computational Geometry: Theory and Applications, 13(3):189–198, 1999.
- [DK05a] S. Durocher and D. Kirkpatrick. The projection median of a set of points in \mathbb{R}^2 . In Proc. of the Canadian Conference on Computational Geometry, volume 17, pages 46–50, 2005.
- [DK05b] S. Durocher and D. Kirkpatrick. The Steiner centre: Stability, eccentricity, and applications to mobile facility location. *International Journal of Computational Geometry and Applications*, 2005. Accepted.
- [Epp92] D. Eppstein. Dynamic three-dimensional linear programming. ORSA Journal on Computing, 4(4):360–368, 1992.
- [Epp97] D. Eppstein. Faster construction of planar two-centers. In Proc. of the Symposium on Discrete Algorithms, volume 8, pages 131–138. ACM-SIAM, 1997.
- [GGH+03] J. Gao, L. J. Guibas, J. Hershberger, L. Zhang, and A. Zhu. Discrete mobile centers. Discrete and Computational Geometry, 30(1):45–65, 2003.
- [Her05] J. Hershberger. Smooth kinetic maintenance of clusters. Computational Geometry: Theory and Applications, 31:3–30, 2005.
- [JK94] J. W. Jaromczyk and M. Kowaluk. An efficient algorithm for the Euclidean two-center problem. In Proc. of the Symposium on Computational Geometry, volume 10, pages 303–311. ACM Press, 1994.
- [MS84] N. Megiddo and K. J. Supowit. On the complexity of some common geometric location problems. SIAM Journal on Computing, 13(1):182–196, 1984.
- [Sha97] M. Sharir. A near-linear algorithm for the planar 2-centre problem. Discrete and Computational Geometry, 18(2):125–134, 1997.